



INTERACTIVE INSTANT WIN GAME SPECIFIC RULES

Issue 1, 2023

“Cashword Mini”

INTERACTIVE INSTANT WIN GAME



The Regulator has granted a licence to Premier Lotteries Ireland Designated Activity Company authorising it to hold the National Lottery on the Minister’s behalf, in accordance with the National Lottery Act 2013.

At Dublin, this 22nd day of May, 2023.

PURSUANT to the National Lottery Act 2013.

The Company with the approval of the Regulator, hereby makes the following game specific rules



This page is deliberately blank

The National Lottery

Rules for Interactive Instant Win Game “Cashword Mini”

A. GENERAL

- 1) These are the Interactive Instant Win Game Specific Rules for the Game called “Cashword Mini” (hereinafter known as the “Specific Rules”) which will be operated by the National Lottery.
- 2) The General Rules for Account Management and Interactive Instant Win Games contain the general rules which apply to all Interactive Instant Win Games. For further information, please click [here](#). Additionally, both sets of rules can be obtained from Lottery Headquarters.
- 3) When you play “Cashword Mini”, these Specific Rules, the General Rules for Account Management and Interactive Instant Win Games, the Account Terms and the Data Privacy Statement apply. If there is any conflict or inconsistency between these Specific Rules and the General Rules for Account Management and Interactive Instant Win Games, these Specific Rules will prevail (unless the Company states otherwise).
- 4) The Game will commence on the date it is made available on the Interactive Channels and will remain available until such time as it is removed from the Interactive Channels. The Company reserves the right to recommence the Game at any time and for such duration as the Company decides at its sole discretion.
- 5) These Specific Rules have been approved by the Regulator in accordance with Section 45 of the Act.
- 6) For further information on the code of practice governing relations between participants in National Lottery games and the Company, the operator of the National Lottery please click [here](#). Additionally, this can be obtained from Lottery Headquarters or, on request, can be sent by post to any participant.
- 7) For further information on the code of practice governing the sale of National Lottery Tickets please click [here](#). Additionally, this can be obtained from Lottery Headquarters or, on request, can be sent by post to any participant.
- 8) Where the context so requires, in these Specific Rules, the neutral gender shall include the feminine or masculine gender and vice versa, the feminine gender shall include the masculine gender and vice-versa and the singular shall include the plural and vice-versa.
- 9) Capitalised words and expressions defined in the General Rules for Account Management and Interactive Instant Win Games or the Account Terms but not herein shall have the same meanings as those set out in the General Rules for Account Management and Interactive Instant Win Games or the Account Terms when used herein.

B. COST OF PLAY

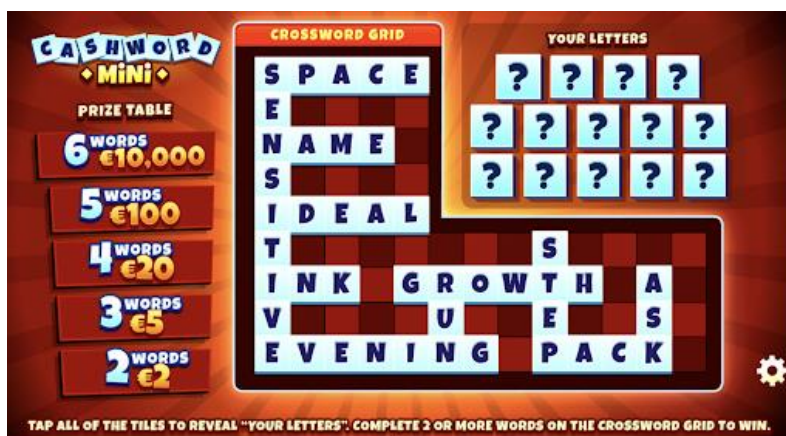
- 1) The price of a “Cashword Mini” play will be €2.

C. HOW TO PLAY “CASHWORD MINI”

- 1) The Player chooses the “Cashword Mini” Game by clicking on the “Play” link on the Game Play Window. The opening screen below is then displayed.



- 2) The Player clicks “Play” to continue. The Player is presented with a screen which will display 14 ‘Question Mark’ play icons within a ‘Your Letters’ panel, an L-shaped ‘CASHWORD MINI’ grid and a ‘Prize Table’ containing prize amounts for completing two words, three words, four words, five words and six words in the ‘CASHWORD MINI’ grid.



- 3) The aim of the Game is to complete two or more words by matching all the letters contained within a highlighted word displayed on the ‘CASHWORD MINI’ grid to win the corresponding prize amount displayed in the ‘Prize Table’.

- 4) The Player is required tap a 'Question Mark' play icon within the 'Your Letters' panel which will animate to reveal a unique letter. Once the letter is revealed, any instances of that letter will be marked automatically on the 'CASHWORD MINI' grid. The Player is then required to select another 'Question Mark'. This continues until all 14 'Question Marks' have been revealed.



- 5) When the Player completes a word by matching all the letters contained within a word then the completed word in the 'CASHWORD MINI' grid will highlight. If the Players continues to complete words, the highlight will move down the 'Prize Table' and the Player will win the amount that is highlighted in the 'Prize Table' at the end of the Game.

- 6) Once the Player has played, a message indicating the result will appear:



Please see above an example of an end winning play

- 7) The Player is required to acknowledge this message by clicking the "FINISH" button.
- 8) The Game then ends, and the Player is presented with a screen confirming the outcome.

D. HOW TO CLAIM PRIZES

- 1) For information on how to claim a Prize please click [here](#).

E. PRIZE AMOUNTS, NUMBER OF PRIZES AND ODDS OF WINNING VARIOUS PRIZES

- 1) The prize table that is set out below provides details on the Prizes that are available to win in “Cashword Mini” and the odds of winning same.
- 2) The determination of whether or not a Player has won a Prize (and the level of any such Prize) is randomly determined by the Central Gaming System at the point of purchase of the Play.
- 3) Game sounds, animation and Player interfaces are solely for entertainment purposes and do not impact on the outcome of the Game.

Prize Tier	Description	Prize Amount	Odds of winning the Prize Tier are 1 in x	No. of Prizes available to win in each Prize Tier
1	Complete 2 Words	€2	5.33	93,808
2	Complete 3 Words	€5	9.00	55,555
3	Complete 4 Words	€20	60.75	8,230
4	Complete 5 Words	€100	5,000.00	100
5	Complete 6 Words	€10,000	500,000.00	1
Total number of Prizes in Game as designed no less than				157,694
Odds of winning a Prize in Game				1 in 3.17
Odds of winning a top Prize in Game				1 in 500,000
Prize Percentage				65.00%
Total number of Plays as designed in Game				500,000